

Name:

LakerID:

Minor in Computer Science Check List

The Computer Science Minor has a total of 18 hours. Remember the courses you list for Areas A – E do not count towards the minor, and only 6 hours that are required by your major can also be used to count toward your minor. A grade of C or better is required for all courses applied towards the computer science minor.

Required Lower Division (Total of 9 hours)			
Course	Credits	Credits that can be used toward Minor	Used
CSCI 1301 – CS I	3	3 (Though not all of these hours may count you must have a C or better in CSCI 1301)	
CSCI 1302 – CS II	3	3 (Though not all of these hours may count you must have a C or better in CSCI 1302)	
CSCI 2302 – Data Structs	3	3 (Though not all of these hours may count you must have a C or better in CSCI 2302)	
Total	9		

Required Upper Division (Total of 9 hours)			
Course	Credits	Credits that can be used toward Minor	Used
CSCI _____	3	3 (Must be 3000+ from list below.)	
CSCI _____	3	3 (Must be 3000+ from list below.)	
CSCI _____	3	3 (Must be 3000+ from list below.)	
Total	9	9	

Possible Upper Division Courses:

- CSCI 3300 (3-0-3) – Computer Ethics
- CSCI 3301 (3-0-3) – Game Design & Programming, (has prerequisites of MATH 2140 and CSCI 2101)
- CSCI 3305 (3-0-3) – Operating Systems, (has a prerequisite of MATH 2502)
- CSCI 3310 (3-0-3) – Database Design
- CSCI 3333 (3-0-3) – Programming Languages, (has a prerequisite of MATH 2020)
- CSCI 4307 (3-0-3) – Artificial Intelligence, (has a prerequisite of MATH 2502)
- CSCI 4314 (3-0-3) – Multimedia Production & Development (has a prerequisite of CSCI 2302 and Game Analysis)
- Several 4000-level courses if the 3000-level pre-req is met.

The following course is excluded from the minor in Computer Science: CSCI 1100

Student Signature: _____

Date: _____

Advisor Signature: _____

Date: _____